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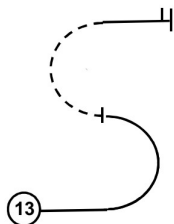
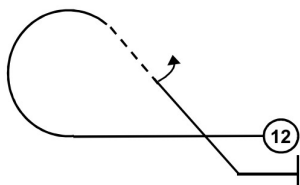
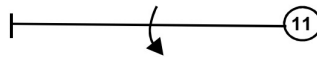
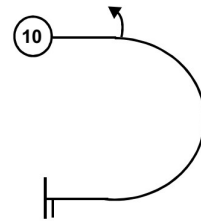
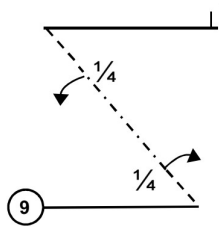
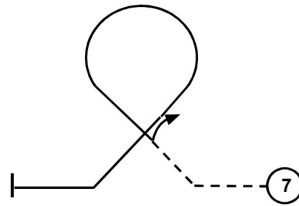
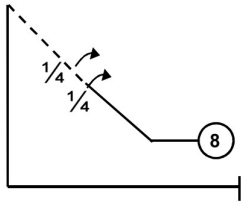
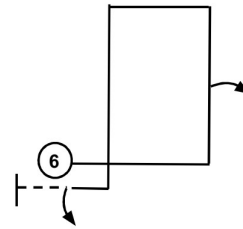
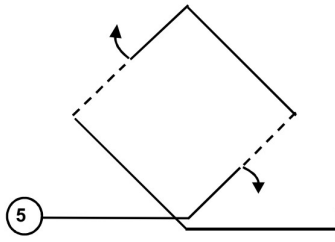
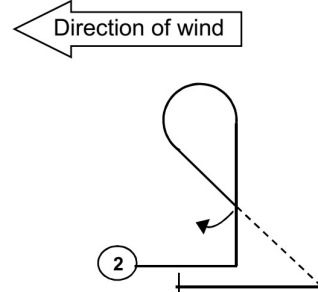
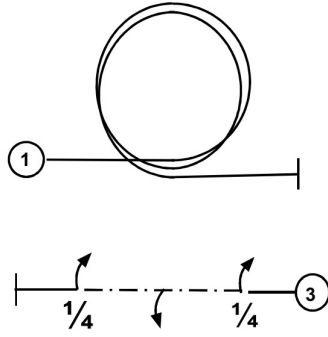
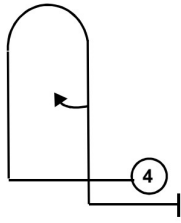
Contest: **Jet Precision Aerobatics**

Date:

Program:

F3S TURBINE KNOWN SP-24

wind direction



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Contest: **Jet Precision Aerobatics**

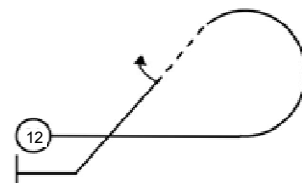
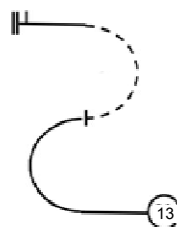
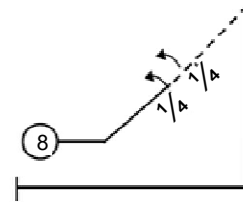
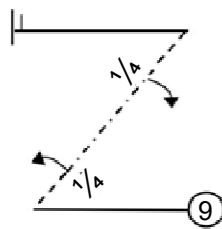
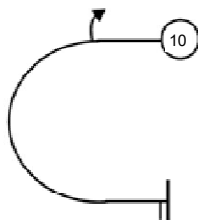
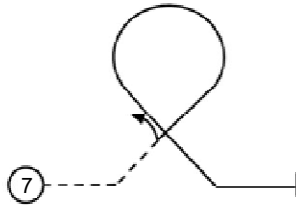
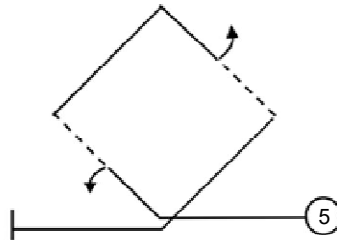
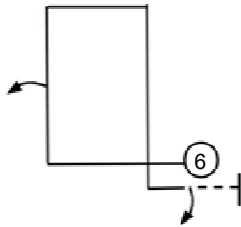
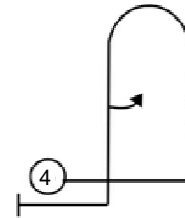
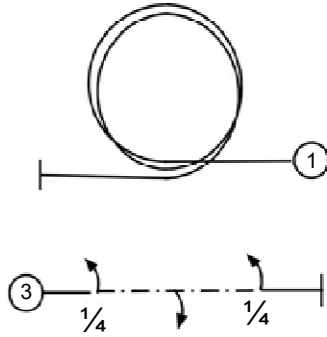
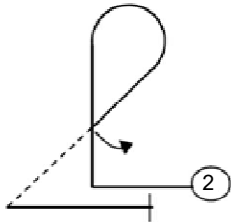
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F3S TURBINE KNOWN SP-24



wind direction





PRELIMINARY SCHEDULE F3S SP-24 (FROM 2024)

SP-24.01 Two Loops

From upright, pull through two congruent loops, exit upright.

SP-24.02 Reverse Figure ET with half roll on forty five degree downline

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, pull through a $\frac{5}{8}$ loop into a 45 degree downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{3}{8}$ loop, exit upright.

SP-24.03 Knife-edge Flight with one quarter roll, half roll, one quarter roll

From upright, perform a $\frac{1}{4}$ roll to sustained knife-edge flight, perform a $\frac{1}{2}$ roll in opposite direction of the $\frac{1}{4}$ roll to sustained knife edge, perform a $\frac{1}{4}$ roll in opposite direction of the $\frac{1}{2}$ roll, exit upright.

SP-24.04 Pull-pull-pull Humpty Bump with half roll down

From upright, pull through a $\frac{1}{4}$ loop to a vertical upline, pull through a $\frac{1}{2}$ loop into a vertical downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{4}$ loop, exit upright.

SP-24.05 Square Loop on corner with half roll, half roll

From upright, pull through a $\frac{1}{8}$ loop into a 45 degree upline, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop into a 45 degree upline, push through a $\frac{1}{4}$ loop into a 45 degree downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{4}$ loop into a 45 degree downline, pull through a $\frac{1}{8}$ loop, exit upright.

SP-24.06 Top hat with halfroll

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop into a horizontal line, push through a $\frac{1}{4}$ loop into a vertical downline, pull through a $\frac{1}{4}$ loop into a horizontal line, perform a $\frac{1}{2}$ roll, exit inverted.

SP-24.07 Golfball with half roll

From inverted, before the centre push through a $\frac{1}{8}$ loop into a 45 degree upline, perform a $\frac{1}{2}$ roll, pull through a $\frac{3}{4}$ loop into a 45 degree downline, pull through a $\frac{1}{8}$ loop, exit upright.

SP-24.08 Reverse Shark Fin with two consecutive quarter rolls

From upright, pull through a $\frac{1}{8}$ loop to a 45 degree upline, perform consecutively two $\frac{1}{4}$ rolls, pull through a $\frac{3}{8}$ loop into a vertical downline, pull through a $\frac{1}{4}$ loop, exit upright.

SP-24.09 Figure Z with knife edge flight

From upright fly past centre pull through a $\frac{3}{8}$ loop into a 45 degree upline, perform a quarter roll into knife edge flight, perform a $\frac{1}{4}$ roll in opposite direction to the first quarter roll, push through a $\frac{3}{8}$ loop, exit upright.

SP-24.10 Split S

From upright, perform a $\frac{1}{2}$ roll immediately followed by a $\frac{1}{2}$ loop, exit upright.

SP-24.11 Slow roll

From upright, perform a slow roll, exit upright.

SP-24.12 Half Cuban 8 with $\frac{1}{2}$ roll

From upright, pull through a $\frac{5}{8}$ loop into 45 degree downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{8}$ loop exit upright.

SP-24.13 Figure S

From upright, pull through a half loop, push through a $\frac{1}{2}$ loop, exit upright.