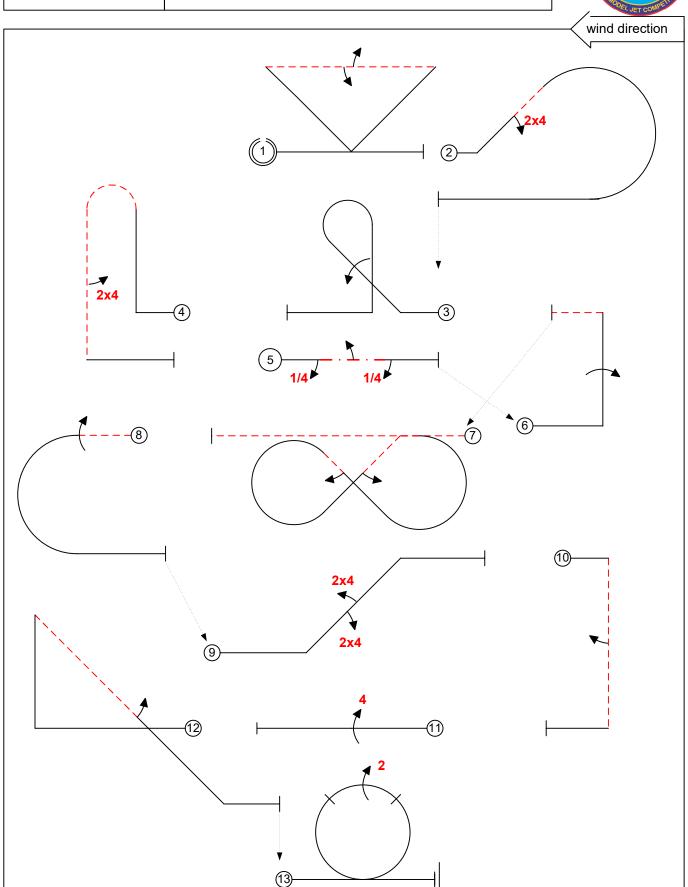
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Contest: Jet Precision Aerobatics C Program: Date: **F3S SILVER 2024** wind direction 6 7 -10) 2x4 2x4 11 12

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2024 JET PRECISION AEROBATICS SCHEDULE SILVER



(1) Triangle, with ½ roll opposite ½ roll

From upright, pull through a 1/8 loop to a 45 degree upline, pull 3/8 loop to inverted, perform ½ roll, opposite ½ roll, pull 3/8 loop to a 45 degree downline, pull 1/8 loop, exit upright.

(2) Half Reverse Cuban 8 with consecutive two 1/4 rolls

From upright, pull through a 1/8 loop into a 45 degree upline, perform consecutively two $\frac{1}{4}$ rolls, pull through a 5/8 loop, exit upright.

(3) Teardrop with roll

From upright, pull through a 1/8 loop into a 45 degree upline, perform a roll, pull through a 5/8 loop to vertical downline, pull a 1/4 loop to a horizontal line, exit upright.

(4) Pull-Push-Pull Humpty Bump with consecutive two 1/4 rolls

From upright, pull through a $\frac{1}{4}$ loop to a vertical upline, push through a $\frac{1}{2}$ loop to a vertical downline, perform consecutively two $\frac{1}{4}$ rolls, pull through a $\frac{1}{4}$ loop to a horizontal line, exit upright.

(5) Knife Edge Flight with one ¼ roll, ½ roll, ¼ roll

From upright, perform a ¼ roll to sustained knife-edge flight, perform a ½ roll in opposite direction to sustained knife-edge flight, perform a ¼ roll in opposite direction, exit upright.

(6) Half Square Loop with roll

From upright, pull through a ¼ loop into a vertical upline, perform one roll, pull through a ¼ loop into an inverted horizontal line, exit inverted.

(7) Reverse Cuban 8 with ½ rolls

From inverted, pull through a 1/8 loop into a 45 degree downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{3}{4}$ loop into a 45 degree downline, perform a $\frac{1}{2}$ roll, pull through a 5/8 loop to an inverted line, exit inverted.

(8) Half Loop with roll

From inverted, perform a full roll, pull through a ½ loop, exit upright.

(9) 45° Upline with two ¼ rolls opposite two ¼ rolls

From upright, pull 1/8 loop into a 45 degree upline and perform consecutively two ½ rolls, opposite two ½ rolls, push through 1/8 loop, exit upright.

(10) Half Square Loop with ½ roll

From upright, push through a ¼ loop into a vertical downline, perform ½ roll, pull through a ¼ loop into a horizontal line, exit upright.

(11) 4 Point roll

From upright, perform consecutively four 1/4 rolls, exit upright.

(12) Sharks Fin

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, pull through a $\frac{3}{8}$ loop into a 45 degree downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{8}$ loop to a horizontal line, exit upright.

(13) Loop with two ½ rolls

From upright, pull through a loop while performing two integrated consecutive ½ rolls in the top 90 degrees of the loop, exit upright.